

# DHCP Server

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# Introduction

- Dynamic Host Configuration Protocol (DHCP) automatically assigns IP addresses and other network configuration information to computers on a network.
- Setting up a DHCP server enables you to centrally manage the addresses and other network information for client computers on your private network.

# Introduction (cont.)

- DHCP reduces the human error in manual network configuration and the amount of time required to configure clients and allows one to move a computer to various networks and be configured with the appropriate IP address, gateway and subnet mask.

# Features

1 - Provides automatic network configuration to the client:

a - IP Address

b - Subnet mask

c - Default gateway

d - DNS Servers (Domain Name Services )

e - NTP Servers (Network time protocol (NTP)).

f - WINS Servers (**Windows Internet Name Service** )

# DHCP Terminology

- ***DHCP client*** - A computer that obtains its configuration information from DHCP.
- ***DHCP server*** - A computer that provides DHCP configuration information to multiple clients.
  - The IP addresses and configuration information that the DHCP server makes available to the client are defined by the DHCP administrator.

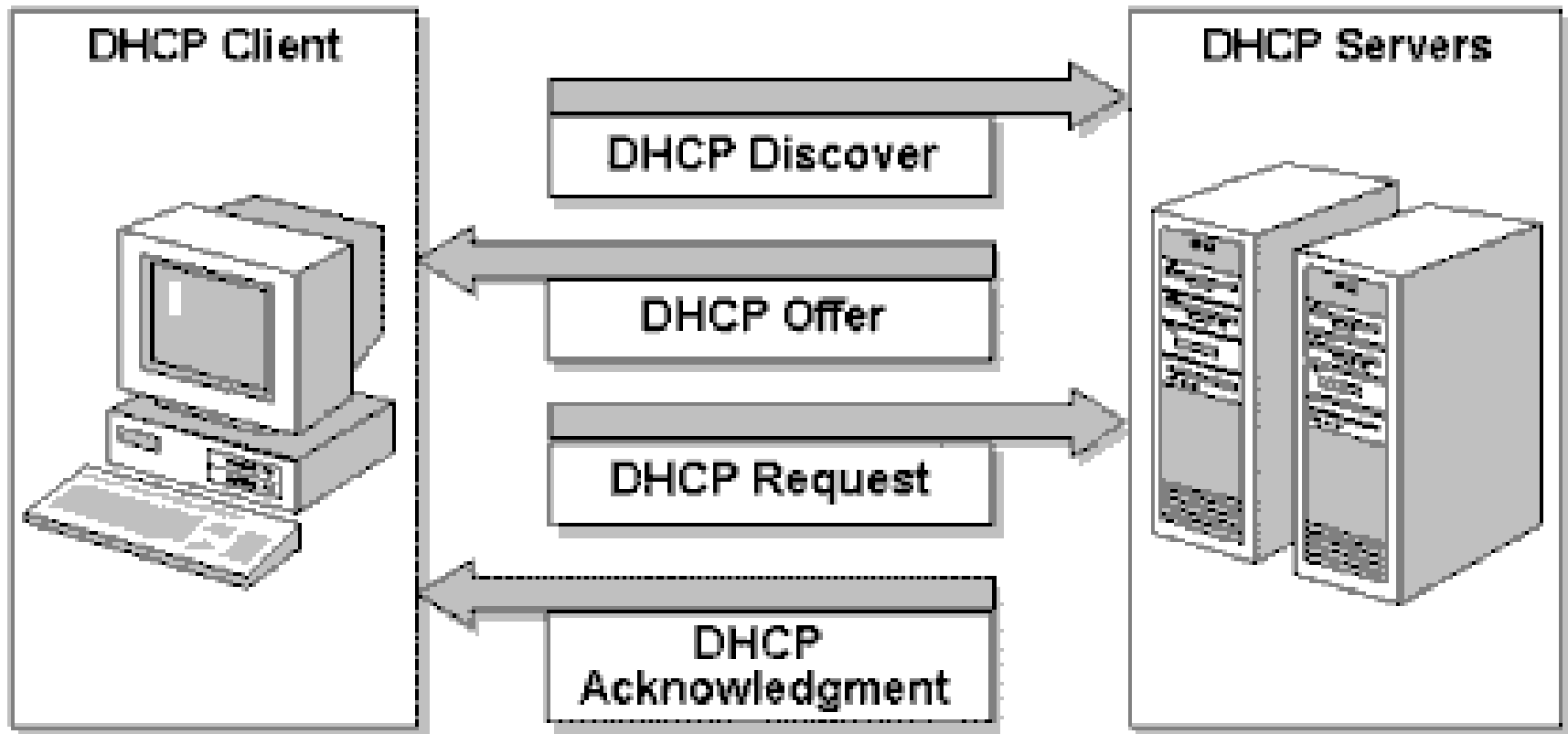
# DHCP Terminology (cont.)

- ***DHCP lease*** - This defines the duration for which a DHCP server assigns an IP address to a DHCP client.
  - The lease duration can be any amount of time between 1 minute and 999 days, or it can be unlimited.
  - The default lease duration is eight days.

# DHCP Message

- All DHCP messages are carried in ***User Datagram Protocol (UDP)*** datagrams using the well-known port numbers 67 (from the server) and 68 (to the client).
- UDP operates at the Transport Layer of the OSI model and is a low-overhead protocol because it does not use any type of packet acknowledgement.
- The firewall on your DHCP server must be configured to allow access to UDP ports 67 and 68.

# DHCP Process (DORA)

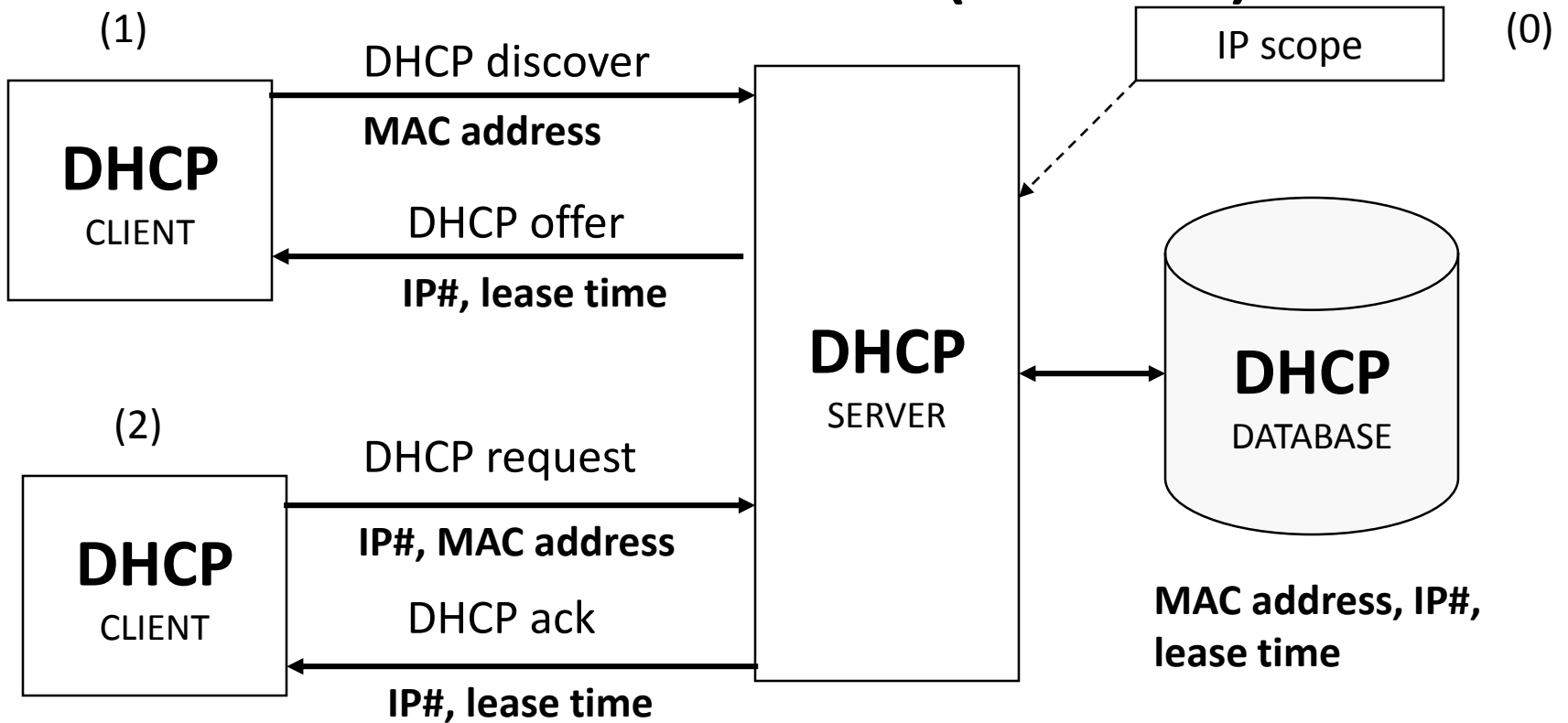




# DHCP Process (DORA)

- The initial DHCP lease process is accomplished using four messages:
  - DHCPDISCOVER — client sends a broadcast, source=0.0.0.0 destination=255.255.255.255(think of the client saying “I need an IP address”)
  - DHCPOFFER — DHCP server responds with a broadcast, it includes its own IP address and the MAC address of the client(think of a response saying “this is 10.10.10.5 and this is what I got”)
  - DHCPREQUEST — client send a broadcast back that includes the IP of the chosen DHCP server(think of client saying “10.10.10.5 I accept your offer”)
  - DHCPACK — The DHCP server sends final ACK that include lease duration for the client’s IP address
  - Lease Renewal: When half of the lease time has expired, the client will issue a new request to the DHCP server.

# DHCP Process (DORA)



- a range of IP addresses
- the IP# is assigned temporarily
- servers are assigned fixed IP addresses

# Pron and Con

- **Pros**

- simplifies the task of assigning IP numbers to each machine in the network
- makes easy to add, remove or move a host
- can assign defaults: default gateway, domain name, DNS server, WINS server (if any) .
- ability to have fewer IP# than hosts

- **Cons**

- if DHCP server is down, all hosts are down
- hard to keep information on free and used IP #

# Install and Configure DHCP

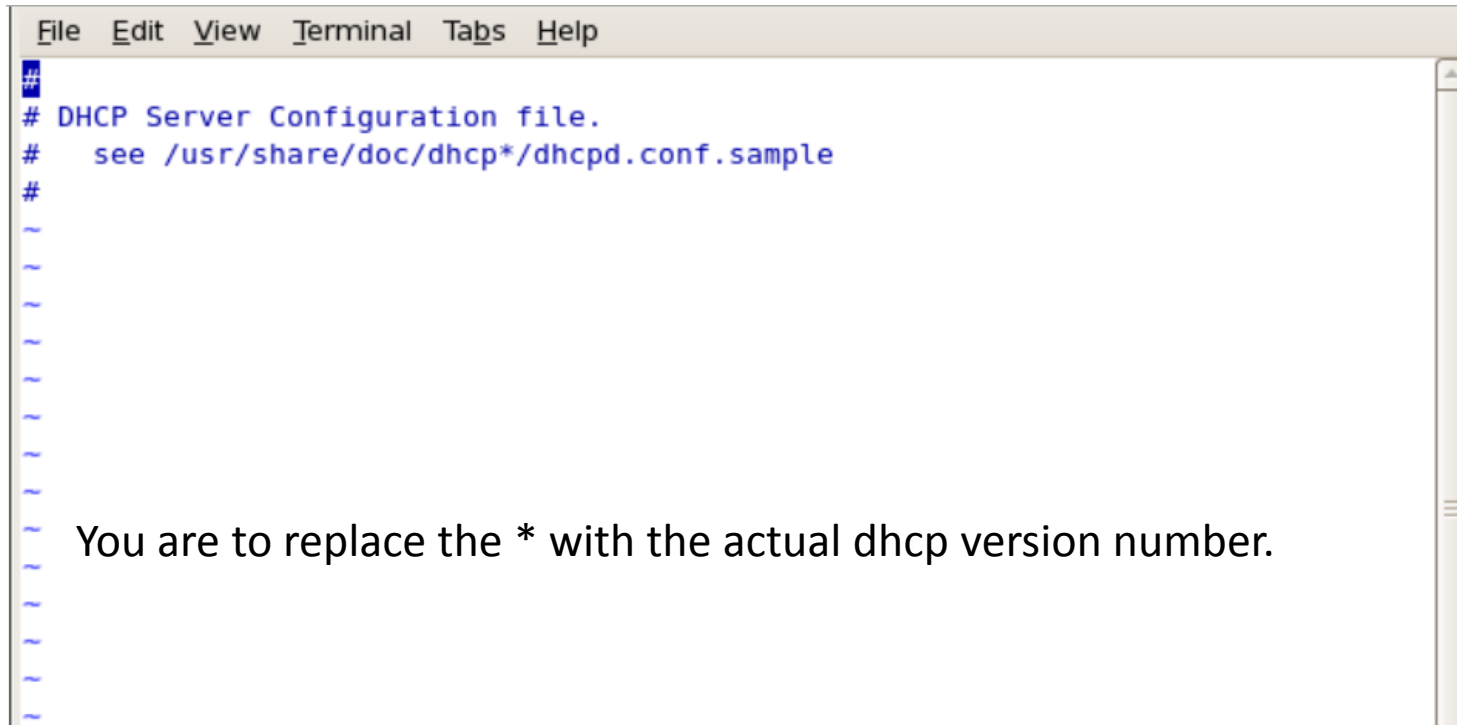
- Install DHCP

```
# yum -y install dhcp
```

- Edit the DHCP configuration file

```
#vim /etc/dhcpd.conf
```

- Take note of the location of the sample configuration file.



```
File Edit View Terminal Tabs Help
##
# DHCP Server Configuration file.
#   see /usr/share/doc/dhcp*/dhcpd.conf.sample
#
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
```

You are to replace the \* with the actual dhcp version number.

- Copy the sample configuration file to the actual file

```
#cp /usr/share/doc/dhcp-3.05/dhcpd.conf.sample /etc/dhcpd.conf
```

- When asked to confirm whether you want to overwrite the configuration file type y then press enter.

- The elements that can be used in a configuration file are: (global) parameters, shared networks, subnets, groups and hosts.
  - Global Parameter: The value of a global parameter can be overridden by assigning the parameter another value in subsequent sections.
  - A shared-network declaration is used if there are multiple subnets on the same physical network.
  - A subnet-declaration is used to define a network segment. Parameters that only apply to the subnet in question are defined within the subnet-declaration.
  - A group-declaration is used to group other declarations, including group-declarations.
  - A host declaration is used to set properties for a specific client.

```
ddns-update-style interim;
authoritative;

subnet 192.168.0.0 netmask 255.255.255.0 {
    #global parameters for the subnet
    option routers                192.168.0.1;
    option subnet-mask            255.255.255.0;
    option domain-name            "example.com";
    option domain-name-servers    192.168.1.1;
    range dynamic-bootp 192.168.0.128 192.168.0.254;
    default-lease-time 21600;
    max-lease-time 43200;

    # fixed address example
    host jadefox {
        next-server ns.example.com;
        hardware ethernet 12:34:56:78:AB:CD;
        fixed-address 192.168.0.4;
    }
}
```



# Shared-Network

```
shared-network third-floor {
    #global parameters for the shared network
    option routers          192.168.0.1;
    option subnet-mask      255.255.255.0;
    option nis-domain        "example.com";
    option domain-name       "example.com";
    option domain-name-servers 192.168.1.1;
    default-lease-time 21600;
    max-lease-time 43200;

    subnet 192.168.10.0 netmask 255.255.255.0 {
        range dynamic-bootp 192.168.10.1 192.168.10.254;
    }

    subnet 192.168.20.0 netmask 255.255.255.0 {
        range dynamic-bootp 192.168.20.1 192.168.20.254;
    }
}
```

# Group Declaration

```
group {
    #common parameters for both host declarations
    option routers          192.168.10.254;
    option subnet-mask     255.255.255.0;
    option domain-name     "example.com";
    option domain-name-servers 192.168.10.24;
    default-lease-time 21600;
    max-lease-time 43200;

    host printer {
        option host-name "printer.example.com";
        hardware ethernet 01:BE:BB:5E:1A:CC;
        fixed-address 192.168.10.7;
    }

    host payroll {
        option host-name "payroll.example.com";
        hardware ethernet 02:B4:7C:43:DD:FF;
        fixed-address 192.168.10.10;
    }
}
```

# Network Interface for DHCP

- Edit the system configuration file for dhcpd
  - vim /etc/sysconfig/dhcpd
- Set the name of the network interface to use for dhcp configuration (generally eth0).

---

```
# Command line options here
```

```
DHCPDARGS=eth0
```

```
~
```

```
~
```

# Services

- To restart the dhcp server type:  
`#service dhcpd restart`

# Service (cont.)

- To make the dhcp server restart at boot time, issue the commands:  
`#chkconfig dhcpd on`

# DHCP Database

- All leases granted by the DHCP Service are stored in a file called `dhcpcd.leases`.
- In CentOS Linux, the `dhcpcd.leases` file are stored in the `/var/lib/dhcpcd/dhcpcd.leases`  
`#vim /var/lib/dhcpcd/dhcpcd.leases`

# Check whether DHCP Server is Working or Not!

- There are a few ways you can verify that your DHCP server is working:
  - Check the `/var/log/messages` file. If the DHCP service has trouble starting, you will see messages in this file indicating what the problem is.
  - Check the `/var/lib/dhcpd/dhcpd.leases` file. If a client has been assigned addresses successfully from the DHCP server, a lease line should appear in that file.

```
lease 10.0.0.225 {
    starts 2 2009/05/04 03:48:12;
    ends 2 2009/05/04 15:48:12;
    hardware ethernet 00:50:ba:d8:03:9e;
    client-hostname "zarkov";
}
```

# Class and Subclass

- Create a Class name “MyHosts”

```
class "MyHosts" {  
    match hardware;  
}  
subclass "MyHosts" 1:10:bf:48:xx:xx:xx; # host2  
subclass "MyHosts" 1:10:bf:48:xx:xx:xx; # host3
```

- For ethernet clients, the hardware type is 1, thus the 1: prefix in the data string of the subclass statements.



# Class and Subclass (cont.)

```
subnet 192.168.1.0 netmask 255.255.255.0 {  
    ...  
    pool {  
        range 192.168.1.101 192.168.1.250;  
        ...  
        deny members of "MyHosts";  
        ...  
    }  
    pool {  
        range 192.168.1.1 192.168.1.20;  
        ...  
        allow members of "MyHosts";  
        ...  
    }  
}
```

# Class and Subclass (cont.)

- Pool-Level Allow/Deny Declarations

- **known-clients**

- a known client is one that has a host declaration within the configuration file.
    - The allow known-clients declaration allows the assignment of an address within a pool to a client if it has a host declaration; deny known-clients will disallow assignment of an address to a client with a host declaration from the pool.

```
allow known-clients;
```

```
deny known-clients;
```

# Class and Subclass (cont.)

- **unknown-clients**

- – an unknown client does not have a host declaration within the configuration file. The allow unknown-clients declaration allows the assignment of an address within a pool to a client if it does not have a host declaration;
- deny unknown-clients will disallow assignment of an address to a client that does not have a host declaration from the pool.

```
allow unknown-clients;
```

```
deny unknown-clients;
```

# Class and Subclass (cont.)

- `members of "class"` – this declaration is used to define whether addresses within this pool can be assigned to members matching the specified class definition (allow) or not (deny).

```
allow members of "class";
```

```
deny members of "class";
```

Where `class` is the class name of a class declaration defining its members via match statements.

# Class and Subclass (cont.)

- `all clients` – this declaration allow or denies address allocation from this pool for all (any) clients. Denying all clients can be used to define a pool that is not yet turned up in production. Flipping the definition to allow then brings it online in the server.

```
allow all clients;  
deny all clients;
```

- `after time` – this declaration with allow or deny keywords enables or disables respectively address allocation from this pool at or after a specified point in time. This declaration is useful for moving clients from one pool to another. The `deny after time` could be used on the pool from which clients are being moved; the DHCP server will modify the lease time to be the `time` specified plus the min-lease-time option value.

The `allow after time` declaration would be defined on the pool to which the clients are being moved, configuring the DHCP server to service clients with leases only after `time`. The `time` parameter is formatted as a UTC (coordinated universal time) time string; e.g., `2008-03-17 08:27:32 -0500`.

```
allow after time;  
deny after time;
```

# Release and Renew IP Address

- `ifconfig` to release and renew an IP address

```
#ifconfig eth0 down           (disable eth0)
```

```
#ifconfig eth0 up            (enable eth0)
```

```
#dhclient eth0                (Renew the IP Address)
```

# Release and Renew IP Address (cont.)

- **IPCONFIG /ALL**

**FQDN, servers (DNS, WINS), node type, etc  
NIC description, MAC address, IP address,  
gateway, subnet mask**

- **To handle leases**

**IP CONFIG/RENEW [adapter]**

**IP CONFIG/RELEASE [adapter]**

**if no adapter name is specified, then the IP  
leases for all adapters bound to TCP/IP will be  
released or renewed.**

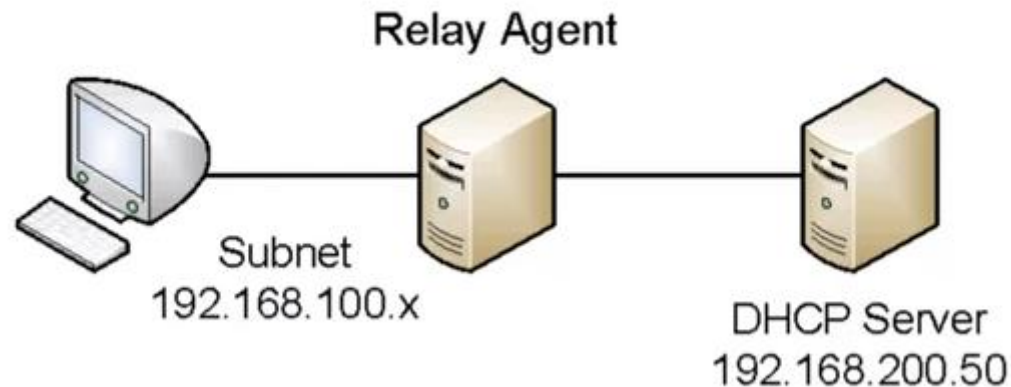
# DHCP Relay Agent

- DHCP relies heavily on broadcast messages.
- Broadcast messages are generally limited to the subnet in which they originate and are not forwarded to other subnets.
- A *DHCP relay agent* is either a host or an IP router that listens for DHCP (and BOOTP) client messages being broadcast on a subnet and then forwards those DHCP messages to a DHCP server.
- The DHCP server sends DHCP response messages back to the relay agent, which then broadcasts them onto the subnet for the DHCP client.
- Using DHCP relay agents eliminates the need to have a DHCP server on every subnet.



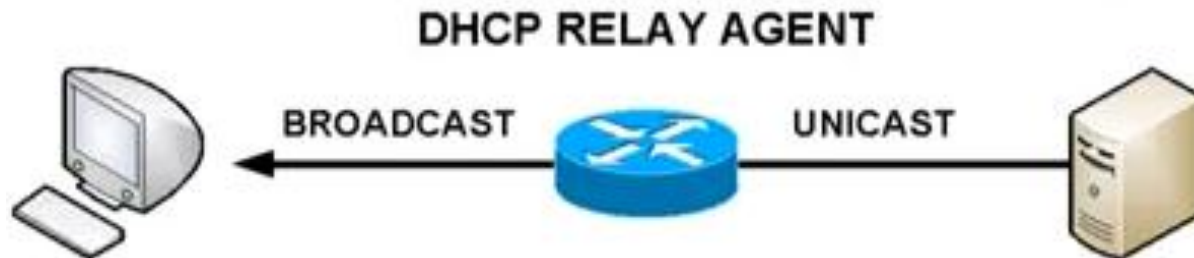
# DHCP Relay Agent (cont.)

- What is a DHCP Relay Agent?
  - The DHCP Relay Agent relays Dynamic Host Configuration Protocol (DHCP) messages between DHCP clients and DHCP server on different IP networks.



# DHCP Relay Agent (cont.)

- Some DHCP messages are broadcast packets
  - Discover, Offer, Request, Ack
- Routers do not pass broadcast packets
- The Relay Agent converts broadcast into unicast packets.



# DHCP Relay Agent (cont.)

- We can use either the server or the router to act as DHCP Relay Agent.
- Install the DHCP Relay Agent on Server:
  - Acting as DHCP Relay Agent, we also install dhcp service.

```
#yum -y install dhcp
```

- After installation is complete, configure the DHCP Relay Agent in dhcrelay file.

```
#vim vi /etc/sysconfig/dhcrelay
```

# DHCP Relay Agent (cont.)

- In the configuration, add the following content:

```
INTERFACES="eth0 eth1 eth2"  
DHCPSEEVERS="172.16.1.1"
```

# DHCP Relay Agent (cont.)

- Enable IP forwarding (Routing)

- Check if routing is enabled:

```
#cat /proc/sys/net/ipv4/ip_forward
```

- 0 = disabled
    - 1 = enabled

```
# For binary values, 0 is disabled, 1 is enabled. See  
# sysctl.conf(5) for more details.
```

```
# Controls IP packet forwarding
```

```
net.ipv4.ip_forward = 1
```

```
# Controls source route verification
```

```
net.ipv4.conf.default.rp_filter = 1
```

```
# Do not accept source routing
```

```
net.ipv4.conf.default.accept_source_route = 0
```

# DHCP Relay Agent (cont.)

- Start DHCP Relay service (dhcrelay)

```
#chkconfig dhcrelay on  
#service dhcrelay start
```